Most ABM is rule-based (Kocabas & Dragicevic, 2013), in almost modeling researches with ABM, rules are defined by modelers and agents do not make rules in a model. The first attempts for moving towards dynamic of institutions are seen in Smajgl (2008) and Ghorbani (2016) works (Ghorbani & Bravo, 2016)(Smajgl, Izquierdo, & Huigen, 2008).

Agents are not <u>so</u>-intelligent <u>enough</u> to sense collective emergent institutions or change them.

The action of each person in <u>a</u> social system is <u>an</u> individual based on the knowledge, preferences, backgrounds, and interests (Parker, Hessl, & Davis, 2008). Then in <u>the</u> same situations, people can make various decisions or follow particular order of steps. Then considering multi criteria intelligent decisions <u>are is</u> very/<u>extremely/quite</u> important.

Coleman (1986) boat or bathtub diagram is an intellectual tool to show how we can analyze complex social processes which .-It includes two levels: macro and micro. The rules, norms, and institutions are located at the macro level; at the micro level, individuals, their behavior and actions are _exist_ed (Coleman, 1986). Fig 2 is extended based on Coleman, Hodstrom and Swedberg boat (Coleman, 1986)(Hedström & Swedberg, 1998) and North (D. C. North, 1993). In one social context, people act and make decisions based on established institutions. However, during the over time, environmental factors will be changed, individual learning and skills will be improved and these factors can potentially trigger individual, new decisions; hence, we will have changes in individual actions and itwhich can change institutions consequently.